ANIMATION, BFA, 2D

ATLANTA I	SAVANNAH
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Code	Title	Hours	
Foundation Studies			
FOUN 110	Design Thinking and Process	5	
FOUN 111	Sketching and Drawing	5	
FOUN 112	Color in Context	5	
FOUN 113	Creative Collaboration Lab	5	
FOUN 220	Drawing: Light and Shadow	5	
Select one of the	following:	5	
FOUN 230	Figure Drawing: Gesture and Movement		
FOUN 250	Storyboarding		
FOUN 251	Time Based Design: Story, Sound, and Movement	t	
FOUN 260	Inventing Environments		
General Educatio	n		
COMM 105	Speaking of Ideas	5	
BUSI 110	Business I: Fundamentals	5	
CTXT 121	Visual Culture in Context: Pre-Modern Global	5	
	Perspectives		
CTXT 122	Visual Culture in Context: Making Modernities	5	
ENGL 123	Ideas to Ink: Critical Concepts in Academic Writin	ng 5	
DIGI 130	Digital Communication	5	
ENGL 142	Foundations of Story	5	
Select one of the	following:	5	
CINE 205	Reading Films		
CINE 275	History of Cinema		
ARLH or ARTH	I Elective		
General Educatio	n Elective	5	
Mathematics/Na	tural Sciences Elective	5	
Major Curriculum			
ANIM 190	Survey of Animation: Professional Pathways	5	
ANIM 223	Historical Adventures in Cinematic Animation	5	
ANIM 390	Animation Business and Professional Practices	5	
Select one of the	following:	5	
ANIM 395	Collaborative Experiences in Animation		
SANM 560	Collaborative Experiences in the School of Animation and Motion		
ANIM 408	Animated Capstone Film: Preproduction	5	
ANIM 448	Animated Capstone Film: Production	5	
ANIM 488	Animated Capstone Film: Postproduction	5	
Select one of the	following:	5	
ANIM 479	Undergraduate Internship		
500-level SCAI	Opro Elective		
Business-Focu	used Elective		
ANIM, ARVR, DWI SNDS, STEC, or V	RI, FILM, GAME, ILLU, ITGM, MOME, SANM, SEQA, FX Elective	5	
2D Animation			
ANIM 202	Core Principles of 2D Animation	5	
ANIM 272	2D Animation: Character Set-up and Pipeline Creation	5	
ANIM 332	2D Animation: Character Performance Essentials	5	

Total Hours		180
Free Elective		5
Additional Electi	ves	
ANIM 402	2D Animation: Expressive Character Acting	5
ANIM 382	2D Animation: Digital Production and Compositing	5
ANIM 372	Collaborative Experiences: 2D Production Pipeline	5
ANIM 352	2D Animation Effects: Mastering the Elements	5