

ANIMATION, MA

Code	Title	Hours
ANIM 705	Animation Aesthetics and Practice	5
ANIM 709	Computer-generated Modeling and Design	5
ANIM 713	Drawing in Motion	5
Select one of the following:		5
ANIM 714	3D Cartoon Character Animation	
ANIM 715	Character Look Development	
Select one of the following:		5
ANIM 724	3D Naturalistic Character Animation	
ANIM 725	Environment Look Development	
ANIM 737	Collaborative Project	5
SANM 748	School of Animation and Motion M.A. Final Project	5
Select one of the following:		5
ANIM 779F	Graduate Field Internship	
500-level SCADpro Elective		
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX Elective		
700-level ARTH elective		5
Total Hours		45

Note: At the time of admission, up to five additional graduate-level intensive courses may be assigned, bringing the student's required course of study to a total of 50 to 70 hours.