## **ANIMATION, MFA**

Code	Title	Hours
ANIM 705	Animation Aesthetics and Practice	5
ANIM 709	Computer-generated Modeling and Design	5
ANIM 713	Drawing in Motion	5
MOME 719	Media Theory and Application	5
ANIM 721	Storyboarding and Previsualization	5
ANIM 737	Collaborative Project	5
ANIM 753	Animation M.F.A. Thesis Exploration and Research	ch 5
ANIM 775	Animation M.F.A. Thesis Visual Component Production	5
Select one of the following:		5
ANIM 779F	Graduate Field Internship	
BEST 779	Teaching Art and Design	
ANIM 790	Animation M.F.A. Thesis Completion	5
Select one of the following:		5
500-level SCADpro Elective		
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX Elective		
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX Elective		5
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX Elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
700-level ARTH Elective		5
Total Hours		90

Note: At the time of admission, up to five additional graduate-level intensive courses may be assigned, bringing the student's required course of study to a total of 95 to 115 hours