## VISUAL EFFECTS AND TECHNICAL ANIMATION, BFA

Code	Title H	lours	
Foundation Studies			
FOUN 110	Design Thinking and Process	5	
FOUN 111	Sketching and Drawing	5	
FOUN 112	Color in Context	5	
FOUN 113	Creative Collaboration Lab	5	
FOUN 220	Drawing: Light and Shadow	5	
Select one of the following:			
FOUN 230	Figure Drawing: Gesture and Movement		
FOUN 250	Storyboarding		
FOUN 251	Time Based Design: Story, Sound, and Movement		
FOUN 260	Inventing Environments		
General Education			
COMM 105	Speaking of Ideas	5	
BUSI 110	Business I: Fundamentals	5	
CTXT 121	Visual Culture in Context: Pre-Modern Global Perspectives	5	
CTXT 122	Visual Culture in Context: Making Modernities	5	
ENGL 123	Ideas to Ink: Critical Concepts in Academic Writing	5	
DIGI 130	Digital Communication	5	
ENGL 142	Foundations of Story	5	
Select one of the	following:	5	
CINE 205	Reading Films		
CINE 275	History of Cinema		
Select one of the	following:	5	
ARTH 207	20th-century Art		
ARLH 208	Modern Architecture After 1900		
Mathematics/Na	tural Sciences Elective	5	
Major Curriculum			
VFX 101	Survey of Visual Effects	5	
VPRD 170	Survey of Virtual Production	5	
VFX 210	Introduction to 3D Computer Graphics	5	
VFX 220	Compositing	5	
VFX 230	Visual Effects-based Cinematography	5	
VFX 260	Introduction to Scripting for Visual Effects	5	
VFX 316	Digital Lighting and Rendering	5	
VFX 350	Procedural Modeling and Animation Techniques	5	
Select one of the	following:	5	
ANIM 395	Collaborative Experiences in Animation		
VFX 395	Collaborative Experiences in Visual Effects		
SANM 560	Collaborative Experiences in the School of Animation and Motion		
Select one of the following: 5			
ANIM 408	Animated Capstone Film: Preproduction		
VFX 408	Concept and Preproduction for Visual Effects		
VFX 409	Professional Development for Visual Effects	5	
Select one of the	following:	5	
ANIM 448	Animated Capstone Film: Production		

Total Hours		180
Free Elective		5
Additional Elective	/es	
ANIM, ARVR, DWRI, FILM, GAME, ITGM, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX elective		
ANIM, ARVR, DWRI, FILM, GAME, ITGM, MOME, PROD, SANM, SFLM, SNDS, STEC, THED, or VFX elective		
Business-Focu	used Elective	
500-level SCAI	Opro Elective	
VFX 479	Undergraduate Internship	
Select one of the following:		
VFX 488	Visual Effects Studio II	5
VFX 448	Visual Effects Studio I	