

# VISUAL EFFECTS, MFA

Code	Title	Hours
Select one of the following:		5
ARTH 701	Contemporary Art	
ARTH 703	Modern and Contemporary Critical Theory	
ARTH 757	Media Art	
VFX 705	Programming Concepts for Visual Effects	5
VFX 708	Modeling for Visual Effects	5
VFX 709	Visual Effects Theory and Application	5
VFX 715	Digital Compositing I: The Art and Science of Digital Integration	5
VFX 721	Procedural Modeling and Animation for Production	5
Select one of the following:		5
VFX 728	Particles and Procedural Effects: Stochastic and Calculated Methodologies	
VFX 752	3D Color, Lighting, and Rendering	
VFX 758	Digital Compositing II: Advanced Studies of Multi-layered Integration	
VFX 735	Visual Effects Studio I: Preproduction	5
VFX 755	Procedural 3D and Shader Programming	5
VFX 775	Visual Effects Studio II: Production	5
Select one of the following:		5
VFX 779F	Graduate Teaching Internship	
BEST 779	Teaching Art and Design	
VFX 790	Visual Effects M.F.A. Thesis	5
Select one of the following:		5
500-level SCADpro Elective		
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, STEC, THED, or VFX elective		
700-level ACT, ANIM, DWRI, FILM, GAME, ITGM, IXDS, MOME, PROD, SANM, SFLM, STEC, THED, or VFX elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
500- to 700-level Elective		5
<b>Total Hours</b>		<b>90</b>

Note: At the time of admission, up to five additional graduate-level intensive courses may be assigned, bringing the student's required course of study to a total of 95 to 115 hours.