

APPLIED AI, BDES

Code	Title	Hours
Foundation Studies		
FOUN 110	Design Thinking and Process	5
FOUN 111	Sketching and Drawing	5
FOUN 112	Color in Context	5
FOUN 113	Creative Collaboration Lab	5
FOUN 251	Time Based Design: Story, Sound, and Movement	5
General Education		
BUSI 110	Business I: Fundamentals	5
ENGL 142	Foundations of Story	5
PSYC 126	A Psychology of Self	5
DIGI 130	Digital Communication	5
MATH 140	The Geometry of Physical Space	5
IDUS 215	Contextual Research Methods	5
MATH 204	Algorithm Design and Analysis	5
DIGI 230	Ethics of Emerging Technology	5
PRO 240	Story of Human Innovation	5
BUSI 355	Entrepreneurship Studio	5
Major Curriculum		
AI 101	Survey of AI Applications	5
AI 180	Unleashing Creativity	5
AI 201	Creative Computing with AI	5
GAME 220	Core Principles: Programming	5
AI 250	Evolution of Computing	5
AI 295	Action Lab	5
AI 301	Agentic Design	5
AI 330	Human in the Loop AI	5
AI 360	Systems Design	5
AI 395	Studio X: Story, Space, Simulation ¹	15
AI 410	Applied AI Studio I	5
AI 420	Applied AI Studio II	5
AI 430	Applied AI Studio III	5
Select one of the following:		5
AI 479	Undergraduate Internship	
500-level SCADpro Elective		
500-level GOOD Elective		
Creative Convergence Requirement ²		25
Total Hours		180

¹ Students will take AI 395 three times during the program for a total of 15 credits.

² Applied AI majors enhance their career preparation with a complementary SCAD minor—adding depth, versatility, and a competitive edge.

Browse minors: [scad.edu/academics/minors](https://www.scad.edu/academics/minors/) (<https://www.scad.edu/academics/minors/>)