

SCHOOL OF FINE ARTS

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Painting

PNTG 101 Painting Basics for the Non-major (5 Credits)

This course provides a foundation in the practices and materials associated with painting, and prepares students to work in oil- and water-based media. Working from direct observation, students develop an understanding of formal concerns as well as paint manipulation to produce strong representational paintings.

Prerequisite(s): (DRAW 100 and DSGN 101) or (FOUN 111 and FOUN 112).

Attributes: Studio Elective Requirement

PNTG 203 Oil-based Techniques and Exploration (5 Credits)

Students explore versatile processes for planning and developing a visual idea using oil-based media. They examine both traditional and contemporary applications while developing their ability to articulate artistic intent. Adhering to professional standards, students also construct painting supports, create grounds for oil-based media and complete photo documentation of their work.

Prerequisite(s): (DRAW 101 and DSGN 101) or (FOUN 112 and FOUN 220).

Attributes: Studio Elective Requirement

PNTG 206 Water-based Techniques and Exploration (5 Credits)

Students examine the connection between material application and meaning through the use of both traditional and contemporary applications of water-based media. Employing versatile processes for planning and developing a visual idea, students explore techniques such as wet-into-wet, dry-brush paint application and masking. Students also select and prepare professional-quality painting supports for water-based media and complete photo documentation of their work.

Prerequisite(s): (DRAW 101 and DSGN 101) or (FOUN 112 and FOUN 220).

Attributes: Studio Elective Requirement

PNTG 302 Concept and Strategies: Developing Ideas (5 Credits)

Emphasis is placed on the development of creative, individualized approaches to materials and content, including the incorporation of complex and varied subject matter, media and concepts. Using a structure that alternates studio sessions with lectures and discussions of visual documentation, presentation and other professional components, students create work in a thematic series that develops their painting methods and personal concepts.

Prerequisite(s): PNTG 203; PNTG 206 and SFIN 220.

Attributes: Studio Elective Requirement

PNTG 309 Abstraction: The Language of Paint (5 Credits)

From Kandinsky to Twombly, artists use abstraction to reveal their unique and innovative interpretations of the tangible world and to expand the viewers' perception of art and reality. In this course, students analyze and create works that transcend a purely representational depiction of the world around them to continue the evolution and expansion of their visual language. Students explore various approaches to abstract painting and apply this knowledge to the analysis and creation of their work.

Prerequisite(s): PNTG 302.

Attributes: Studio Elective Requirement

PNTG 319 Oil Technique Reimagined: Traditional Applications for the Contemporary Subject (5 Credits)

Using a particular era or artist as the focal point, this course provides an extended exploration of a traditional oil painting medium or method. Replication projects provide direct experience with the medium or method under investigation. In a final independent project, students adapt the traditional applications they learned in the creation of their own contemporary work.

Prerequisite(s): PNTG 203 and PNTG 206.

Attributes: Studio Elective Requirement

PNTG 321 Portrait Painting (5 Credits)

With an examination of the conceptual, perceptual and technical evolution of portraiture in the history of painting, this course provides an excellent overview of portrait painting. While the course concentrates on issues specific to this genre, attention is also given to the role of technique and theory in the expression of the masters and contemporary practitioners. Models are available for the entire quarter.

Prerequisite(s): PNTG 203 or PNTG 206.

Attributes: Studio Elective Requirement

PNTG 331 Landscape Painting (5 Credits)

This course provides an overview of landscape in painting, with a focus on the conceptual, perceptual and technical evolution of the landscape image in the history of painting. While the course concentrates on issues specific to this genre, attention is also given to the role of technique and theory in the expression of the masters and contemporary practitioners.

Prerequisite(s): PNTG 203 or PNTG 206.

Attributes: Studio Elective Requirement

PNTG 345 From Wall to Space: Extended Media (5 Credits)

Moving beyond the pictorial tradition of painting, students explore the use of nontraditional materials to engage in spatial and temporal strategies, such as installation, performance, light, sound and other media. Emphasis is placed on the cross-media use of technology, presentation and documentation.

Prerequisite(s): PNTG 302 and SFIN 330.

Attributes: Studio Elective Requirement

PNTG 361 Painting: Developing a Personal Vision (5 Credits)

Students create a cohesive body of work based on a studio proposal. Students develop appropriate goals in coordination with the professor to explore the language of color, shape and texture in relationship to expanded concepts.

Prerequisite(s): (DRAW 101 and DSGN 101) or (FOUN 112 and FOUN 220).

Attributes: Studio Elective Requirement

PNTG 366 Conceptual Art Practice (5 Credits)

This course introduces students to various aspects of conceptual art and explores practical issues relevant to painting within current contemporary art. Technical expansiveness, theoretical development and the role of visibility are explored through projects and class discussion.

Prerequisite(s): (ARTH 207 and PNTG 302).

Attributes: Studio Elective Requirement

PNTG 382 Painting the Scene: Visual Narrative and Mythmaking (5 Credits)

The pictorial language of painting applies to a range of narrative-based disciplines, including illustration, film, theater and animation. Through an investigation of the painter as storyteller, students explore a variety of narrative structures and expressive strategies. Students learn about the interdisciplinary relationship between painting and art production studios through individual and collaborative opportunities.

Prerequisite(s): (DRAW 101 and DSGN 101) or (FOUN 220 and FOUN 112).

Attributes: Studio Elective Requirement

PNTG 386 Human Image: Capturing Identity and Essence (5 Credits)

The human image — particularly the conceptual, perceptual and technical issues surrounding figurative representation — is investigated in this course. Topics may include the psychological, political, and abstracted bodies, and the figure in contemporary art. Image presentations, critiques, live model sessions and gallery/museum visits supplement studio work.

Prerequisite(s): DRAW 200 or FOUN 230.

Attributes: Studio Elective Requirement

PNTG 410 Advanced Life Painting (5 Credits)

Extending the skill base acquired in Life Painting, this course focuses on the conceptual, perceptual and technical evolution of the human figure in the history of painting. While the course concentrates on advanced issues specific to this genre, attention is also given to the role of technique and theory in the expression of the masters and contemporary practitioners. Students gain experience with multiple figure compositions and complex environments. Models are available for the entire quarter.

Prerequisite(s): PNTG 203 or PNTG 206.

Attributes: Studio Elective Requirement

PNTG 431 Advanced Landscape Painting (5 Credits)

With a focus on the conceptual, perceptual and technical evolution of the landscape image in the history of painting, this course continues to develop the skill base begun in landscape painting. While the course concentrates on advanced issues specific to this genre, attention is also given to the role of technique and theory in the expression of the masters and contemporary practitioners.

Prerequisite(s): PNTG 331.

Attributes: Studio Elective Requirement

PNTG 470 Painting Senior Studio I: Concept to Audience (5 Credits)

In this course, students evaluate their existing portfolio and conduct research to formalize the concept for a professionally refined, cohesive body of work that reflects their personal vision. Students create and revise individual work, appropriately integrating constructive feedback. Professional presentation standards and installation methods appropriate for their chosen audience are employed.

Prerequisite(s): PNTG 309.

Attributes: Studio Elective Requirement

PNTG 479 Undergraduate Internship (5 Credits)

Internships offer students valuable opportunities to work in a professional environment and gain firsthand experience to help them prepare for careers. In an approved internship setting, a student typically spends one quarter working with an on-site professional supervisor and a faculty internship supervisor to achieve specific goals and objectives related to the program of study.

PNTG 490 Painting Senior Studio II: Refining a Cohesive Body of Work (5 Credits)

To succeed in the competitive fine art market of the 21st century, artists must present a professional and cohesive body of work that reflects their unique aesthetic, and incorporates advanced techniques and fabrication methods. Critical thinking, decision-making and contemporary art discourse are emphasized as students prepare for their professional careers and engage with the art world through participation in exhibitions, open studios and sales opportunities.

Prerequisite(s): PNTG 470 or PNTG 409.

Attributes: Studio Elective Requirement

PNTG 501 Drawing Methods Studio (5 Credits)

This accelerated drawing course covers fundamental considerations of drawing as a form of expression. The objective is to enhance students' awareness of and skill with technique, materials, composition and aesthetics.

Attributes: Studio Elective Requirement

PNTG 503 Painting Aesthetics and Concept (5 Credits)

Allowing graduate students to develop their strengths pertaining to their own aesthetic and choices of materials, this open-studio course also enables them to work toward an advanced cohesive body of work. Students have relevant reading and writing assignments and are required to complete a finished artist's statement.

Attributes: Studio Elective Requirement

PNTG 704 Formal Aspects of Painting (5 Credits)

This first-year graduate studio course explores painting as a formal visual language. Students create directed new work that examines their own formal choices: color, value, line, shape, surface quality, composition and scale. The course is driven by group critiques, individual critiques, and reading and writing assignments.

Attributes: Studio Elective Requirement

PNTG 709 Drawing for Painters (5 Credits)

This independent studio course approaches drawing as a unique fine art medium, as well as a means for building momentum for work in other media. Students explore drawing both as a process through which ideas may be presented and as a finished product with renewed relevance in contemporary art. The course encourages students to establish a working method in drawing unique to their respective studio practice.

Attributes: Studio Elective Requirement

PNTG 728 Studio I: Ideation (5 Credits)

With coursework structured according to the goals and needs of each student, this studio course is designed to refine students' personal direction and critical vocabulary. Both individual and group critiques support the projects.

Prerequisite(s): PNTG 704.

Attributes: Studio Elective Requirement

PNTG 738 Studio II: Theory in Practice (5 Credits)

Using an individual program designed for each student based on previous coursework, this studio course is designed to further refine students' personal focus and critical vocabulary. Both individual and group critiques support the projects.

Prerequisite(s): (PNTG 728 or PNTG 719).

Attributes: Studio Elective Requirement

PNTG 741 Painting: Directed Project (5 Credits)

This course provides graduate painting students the opportunity to establish an individual work plan and criteria under the guidance of a faculty member within a standard course format. Students create a feasibility plan that outlines the resources needed to meet objectives of their work plan. A student must have passed the faculty preliminary review in order to be eligible to take this course. The course is recommended for sequencing as an elective in the fourth quarter of the M.F.A. in preparation for the review for candidacy.

Prerequisite(s): PNTG 738; PNTG 722 or PNTG 759.

Attributes: Studio Elective Requirement

PNTG 749 Painting M.A. Final Project (5 Credits)

All M.A. painting students are required to create a personal, cohesive body of work and an extended artist statement. Students have the opportunity to combine historic and contemporary references with focused, self-directed expression, articulating ideas and contextual theories through refined critical self-analysis.

Prerequisite(s): minimum score of 5 in 'Graduate Prerequisite Test'.

Attributes: Studio Elective Requirement

PNTG 758 Studio III: Vision and Aesthetics (5 Credits)

This studio course is designed to further refine students' personal focus and critical vocabulary. An individual program is designed for each student based on previous coursework. Both individual and group critiques support the development of thesis exhibition and the quality of the work.

Prerequisite(s): (PNTG 738; PNTG 759 or PNTG 722).

Attributes: Studio Elective Requirement

PNTG 762 Figuration and Movement (5 Credits)

This course focuses on the conceptual, perceptual and technical evolution of the human figure in the history of painting. While the course concentrates on advanced issues specific to this genre, attention is also given to the role of technique and theory in the expression of the masters and contemporary practitioners. Students explore complex figure groups, complex environments and sophisticated use of scale. Models are available for the entire quarter.

Attributes: Studio Elective Requirement

PNTG 764 Painting the Narrative (5 Credits)

This course introduces the historically complex role of the painter as narrator, concentrating on the balance of subject matter with aesthetic form. Students explore the unique pictorial requirements of narrative painting, such as depictions of the passage of time. Students also investigate categories of contemporary narrative painting, while simultaneously evaluating painting's relationship to other current narrative forms.

Attributes: Studio Elective Requirement

PNTG 766 Experiential and Conceptual Art (5 Credits)

This course introduces students to various aspects of conceptual art, and explores practical issues relevant to painting within current contemporary art. Technical expansiveness, theoretical development and the role of visualization are explored through projects and class discussion.

Prerequisite(s): SFIN 716 or PNTG 716.

Attributes: Studio Elective Requirement

PNTG 768 Studio IV: Individual Exploration (5 Credits)

This studio course is designed to further refine students' personal focus and critical vocabulary. An individual program is designed for each student based on previous coursework. Both individual and group critiques support the projects.

Prerequisite(s): PNTG 758.

Attributes: Studio Elective Requirement

PNTG 775 Advanced Painting Studio Analysis (5 Credits)

This independent studio course for advanced students involves studio visits, critiques and seminar discussions about each student's respective work, in preparation for the thesis. Each student finishes the course with a cohesive, exhibition-ready body of work, thesis statement, thesis outline and thesis document rough draft.

Prerequisite(s): (PNTG 738; PNTG 759 or PNTG 722) and minimum score of 6 in 'Graduate Prerequisite Test'.

Attributes: Studio Elective Requirement

PNTG 779F Graduate Field Internship (5 Credits)

Students in this course undertake a field assignment under the supervision of a faculty member.

PNTG 779T Graduate Teaching Internship (5 Credits)

Students in this course undertake a teaching assignment under the supervision of a faculty member.

PNTG 790 Painting M.F.A. Thesis (5 Credits)

This course constitutes the culmination of the student's research process. Painting M.F.A. candidates develop and prepare an original exhibition, accompanied by a written component, and complete research for post-graduate success.

Prerequisite(s): minimum score of 6 in 'Graduate Prerequisite Test'.

School of Fine Arts

SFIN 220 Art of Tomorrow (5 Credits)

Students research and explore a vast array of contemporary creative directions and career opportunities that transcend traditional fine art constructs. Building upon their visual language, students discover the possibilities of creating art and design in anticipation of scientific and technological advances, viewer experiences and emerging materials of the 21st century.

Prerequisite(s): DSGN 101; DIGI 130; CMPA 110 or FOUN 112.

Attributes: Business-focused elective

SFIN 305 Body as Concept: Prosthetics to Cosplay (5 Credits)

Transformation of body and identity through elaborate costuming has occurred throughout various cultures for thousands of years. In this course, students research current trends of this phenomenon to create costuming pieces, such as props, garments, headdresses, prosthetics and facial elements. Competitive aspects of the cosplay convention circuit are examined as well as new career opportunities within and outside of this genre.

Prerequisite(s): SCPT 216 or SCPT 115.

Attributes: Studio Elective Requirement

SFIN 330 Digital Tools for Fine Arts (5 Credits)

Fine artists use digital technologies to realize greater breadth and depth of creative expression. Through an exploration of advanced 2D and 3D digital applications, students enhance the complexity of their personal studio practice, and advance and expand the possibilities of their fine art.

Prerequisite(s): (DIGI 130 or CMPA 110) and PNTG 302.

Attributes: Studio Elective Requirement

SFIN 360 Installation Art: Light, Sound, and the Projected Image (5 Credits)

By transforming space, installation artists create immersive, interactive experiences that alter the role of audience, from viewer to participant. Students engage in creative problem-solving to manipulate a space with physical and technological enhancements.

Prerequisite(s): (DSGN 102 or FOUN 240) and SFIN 220.

Attributes: Studio Elective Requirement

SFIN 413 Business and Professional Practices for Fine Arts (5 Credits)

Fine art students gain an understanding of entrepreneurial strategies that are essential for a sustainable career as a visual artist. A digital art portfolio, website and marketing materials promoting a personal brand are produced to prepare students for career, exhibition and business opportunities. Additional business practices such as sales, expenses, record keeping, taxes and copyrights are examined.

Prerequisite(s): (BUSI 110 or BUSI 101) and (PHOT 319; PNTG 470; PNTG 409; SCPT 470 or SCPT 420).

Attributes: Business-focused elective

SFIN 415 Branding and Entrepreneurship for Fine Arts (5 Credits)

To build a successful personal brand, artists must combine creative vision with business acumen and an entrepreneurial spirit. Through extensive exploration of current market opportunities, students define an intended brand position and establish a brand personality for a product, service or individual. Students engage in entrepreneurial strategies aligned with career aspirations to develop confidence and gain a competitive edge in creative industries.

Prerequisite(s): SFIN 413.

Attributes: Business-focused elective

SFIN 492 Exhibition Design as Practice (5 Credits)

The role art exhibitions in museums, galleries, art fairs, digital platforms and alternative venues play in the current art market are examined in this course. Students collaborate in the mounting of an exhibition, participating in every stage — from budgeting and venue selection to exhibition design, marketing and sales.

Prerequisite(s): SFIN 413.

Attributes: Business-focused elective

SFIN 494 Collaboration and Production in Creative Industries (5 Credits)

Students enhance their professional expertise by working in multidisciplinary teams on collaborative projects that extend their personal studio practice. Through efficient project management, effective communication and creative problem solving, students develop a final project from concept to completed product. Students connect directly with an industry organization or enterprise, generating experience and contacts that serve as a potential bridge from coursework to the profession.

Prerequisite(s): SFIN 415.

Attributes: Business-focused elective; Studio Elective Requirement

SFIN 560 Collaborative Experiences in the School of Fine Arts (5 Credits)

Students from a variety of disciplines within the School of Fine Arts work as a team to research, conceptualize and develop creative solutions for current design challenges. Specific projects vary from quarter to quarter. [This course may be taken up to three times for credit.]

Attributes: Business-focused elective; Studio Elective Requirement

SFIN 716 Theory and Processes I: Critical Analysis (5 Credits)

This course enlarges students' critical vocabulary as well as their familiarity with current critical theory. Students increase their understanding of the reciprocal relationship between the theoretical structure of an artwork and the processes that constitute its form. Students begin to closely examine the theories and processes operating in their own work. All projects, critiques, writing assignments and discussions are designed to strengthen students' respective work.

Attributes: Studio Elective Requirement

SFIN 745 Fine Art M.A. Self-promotion (5 Credits)

This course is designed to prepare M.A. students for fine art business practices. Class topics include building an exhibition record, dealing with the legal issues of art, preparing a professional portfolio and managing an online presence.

Prerequisite(s): (PNTG 728 or PNTG 719).

SFIN 755 Extended Media Exploration (5 Credits)

Expanding beyond the pictorial traditions within fine arts, students engage nontraditional media to inform their conceptual development. Emphasis is placed on extending beyond conventional and self-established forms of artmaking to consider space, sound, light and other media. Spatial and temporal strategies such as installation, performance and video are examined.

Attributes: Studio Elective Requirement

SFIN 770 Fine Art M.F.A. Self-promotion (5 Credits)

Utilizing new technology, this course takes advantage of the synthesis of media as a current and prevalent trend in the promotion and marketing of contemporary fine arts work. The course prepares students for the business aspects of a fine art career, including portfolio preparation, exhibition opportunities, Web-based and social media marketing and relevant business practices.

Prerequisite(s): PRMK 713; SCPT 723 or PNTG 738.

Sculpture

SCPT 214 Fabrication, Construction, and Materials (5 Credits)

A thorough understanding of basic fabrication techniques is essential to the creation of well-crafted and engaging sculptures. Through hands-on experience, students learn appropriate uses of tools and techniques to realize the expressive qualities of sculptural forms in wood and metal.

Prerequisite(s): DSGN 102 or FOUN 240.

Attributes: Studio Elective Requirement

SCPT 216 Ideas Taking Shape: Malleable Media and Multiples (5 Credits)

From clay to faux fur, students explore the unique properties of various malleable materials. By exploring the potential of these materials, students enhance their ability to creatively express ideas through sculptural form. Students also learn professional processes for creating uniform multiples.

Prerequisite(s): DSGN 102 or FOUN 240.

Attributes: Studio Elective Requirement

SCPT 250 Computer Modeling for Laser and 3D Printing (5 Credits)

Technology elevates the practice of sculpture beyond the traditional, allowing for more complex forms to be created and a broader range of materials to be used. Students learn to create compelling models that meet technical standards for 3D printing and laser cutting.

Prerequisite(s): DIGI 130 or CMPA 110.

Attributes: Studio Elective Requirement

SCPT 301 Moldmaking Technologies: Design and Production for Industry and Special Effects (5 Credits)

Moldmaking techniques are essential to successfully replicate sophisticated 3D forms. In this course, students progress to complex methods of moldmaking that support the development of castings and special effects used in industry applications, such as themed attractions, entertainment props and toy designs.

Prerequisite(s): SCPT 216 or SCPT 115.

Attributes: Studio Elective Requirement

SCPT 304 Modeling: Reimagining the Figure (5 Credits)

Expanding the possibilities of clay modeling beyond the figure, students explore creative applications of modeling techniques used in various professions, including those used in the automobile, film, and toy industries. Relying on both direct observation and alternate source materials, students gain a skillset in modeling that prepares them for diverse career opportunities.

Prerequisite(s): DRAW 200 and (SCPT 216 or SCPT 115).

Attributes: Studio Elective Requirement

SCPT 307 Foundry: Expression in Cast Metals (5 Credits)

Metal casting has been a cornerstone of sculptural practice for thousands of years. In a 21st century facility, students learn standard practices of a full foundry in order to express creative ideas in one of the most enduring materials.

Prerequisite(s): SCPT 216 or SCPT 115.

Attributes: Studio Elective Requirement

SCPT 320 Mind to Matter: Realizing Concepts Through Material Exploration (5 Credits)

Within the realm of sculpture there are endless combinations of materials and approaches to investigate. In this course, students combine various techniques and materials with original concepts to develop a personal direction. The development of an individual style, along with the opportunity for students to hone their technical proficiency, results in well-crafted and unique objects.

Prerequisite(s): (SCPT 214 or SCPT 110) and (SCPT 216 or SCPT 115).

Attributes: Studio Elective Requirement

SCPT 445 Integrating Place and Audience: The Art of Spectacle (5 Credits)

Sculptors transform public spaces with engaging spectacles that appeal to far-reaching audiences. In this course, students learn to design works with sensitivity to specific sites and the unique considerations of the public realm. This creative process involves assessing, designing, proposing and implementing public art works while the students develop their own approach to integrating place, audience and art.

Prerequisite(s): SFIN 360 or SCPT 360.

Attributes: Studio Elective Requirement

SCPT 450 Digital Fabrication: From Idea to Object (5 Credits)

In this advanced digital fabrication course, students infuse their work with current technological approaches that expand their career opportunities as sculptors. Students work with 3D scanning and printing to transition objects between digital and physical realms and guide their creative direction.

Prerequisite(s): SCPT 250.

Attributes: Studio Elective Requirement

SCPT 470 Sculpture Senior Studio I: Concept to Audience (5 Credits)

In preparation for their professional careers, students examine their sculptural practice to refine their individual vision. With consideration for audience and setting, students embark on the development and production of a cohesive series of work that embodies a resolved creative direction.

Prerequisite(s): SCPT 320.

Attributes: Studio Elective Requirement

SCPT 479 Undergraduate Internship (5 Credits)

Internships offer students valuable opportunities to work in a professional environment and gain firsthand experience to help them prepare for careers. In an approved internship setting, a student typically spends one quarter working with an on-site professional supervisor and a faculty internship supervisor to achieve specific goals and objectives related to the program of study.

SCPT 490 Sculpture Senior Studio II: Refining a Cohesive Body of Work (5 Credits)

Through independent research and active engagement with professors, students address conceptual and formal challenges in their work to refine their artistic brand. Students identify and prepare for professional exhibitions or creative productions specific to their individual career goals and skillsets.

Prerequisite(s): SCPT 470 or SCPT 420.

Attributes: Studio Elective Requirement

SCPT 704 Sculptural Studio Processes (5 Credits)

Sculptural expression in the 21st century is no longer limited to an object and can embrace limitless 3D expressions. The primary goal of this course is to create an awareness of the breadth of expression and the possible forms sculpture can take. Through readings, lectures, discussions and studio projects, this course explores the integration of materials, processes, content and form.

Attributes: Studio Elective Requirement

SCPT 713 Sculpture Studio I: Influences and Sources (5 Credits)

Discovering one's visual, historical and philosophical interests is the first step toward developing a personal creative direction. In this course students explore their interests through self-directed research and experimental studio production. Individual meetings with faculty and group critiques with peers stimulate ideas, analysis and growth.

Attributes: Studio Elective Requirement

SCPT 717 Sculpture Studio II: Concept and Content (5 Credits)

Content and context have an interdependent relationship to the production of contemporary sculpture. This course examines how the construction of content has been fused and imprinted in contemporary art. It also addresses how contextual issues such as site, spatial relationships and social settings inform the creative process.

Attributes: Studio Elective Requirement

SCPT 723 Sculpture Studio III: Research and Discourse (5 Credits)

Students realize their personal direction through continued self-directed research and studio production. Individual interests are specifically identified and studio explorations narrow in scope. Weekly meetings with faculty and group critiques with peers stimulate analytical discourse and growth.

Prerequisite(s): SCPT 713.

Attributes: Studio Elective Requirement

SCPT 743 Sculpture Studio IV: Production and Critique (5 Credits)

Synthesizing one's cultural and personal interests into cohesive creative expressions is the hallmark of maturing sculptors. Students develop a unified body of work that embodies this goal. In depth, self-directed research guides creative production while weekly meetings with faculty and group critiques stimulate intense analytical discourse. Production is reviewed by faculty panels at mid-quarter and at the end of the quarter.

Prerequisite(s): SCPT 723.

Attributes: Studio Elective Requirement

SCPT 771 Graduate Foundry (5 Credits)

Cast metal art remains an important and vital sculptural tradition. Given that reality, this course focuses on the proficient use of foundry mediums and techniques. Students consider how best to integrate foundry materials and processes with their existing and developing artistic visions. By actively promoting a deeper understanding of cast metal, students are able to match their aesthetic goals with technical prowess.

Attributes: Studio Elective Requirement

SCPT 773 Sculpture Studio V: Defining a Personal Style (5 Credits)

Students produce a cohesive body of creative work by synthesizing their interests into a series of integrated expressions. In depth, self-directed research guides creative thought and production while weekly meetings with faculty and group critiques stimulate intense analytical discourse. Faculty review panels monitor and facilitate professional growth.

Prerequisite(s): SCPT 743.

Attributes: Studio Elective Requirement

SCPT 775 Sculpture Studio VI: Thesis and Exhibition (5 Credits)

Students prepare work for their thesis exhibition. They engage in a process of continual refinement to result in a cohesive body of work that summarizes their conceptual direction and technical mastery. Studio practice together with intense analytical discourse of current studio work and thesis draft prepare students for the visual and written components of their thesis.

Prerequisite(s): SCPT 743.

Attributes: Studio Elective Requirement

SCPT 779F Graduate Field Internship (5 Credits)

Students in this course undertake a field assignment under the supervision of a faculty member.

SCPT 779T Graduate Teaching Internship (5 Credits)

Students in this course undertake a teaching assignment under the supervision of a faculty member.

SCPT 790 Sculpture M.F.A. Thesis (5 Credits)

The sculpture M.F.A. degree program culminates with completion of a graduate-level thesis that presents a mature, resolved body of work, and demonstrates advanced professional competence through mastery of the technical, creative and aesthetic elements of the discipline. Based on original research, ideation and concept development, students earning a M.F.A. in sculpture produce a conceptually and technically innovative body of work that generates a meaningful contribution to the contemporary fine arts.

Prerequisite(s): minimum score of 6 in 'Graduate Prerequisite Test'.