

ILLUSTRATION, BFA, VISUAL DEVELOPMENT

Free Elective	5
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Total Hours	180

Code	Title	Hours
Foundation Studies		
FOUN 110	Design Thinking and Process	5
FOUN 111	Sketching and Drawing	5
FOUN 112	Color in Context	5
FOUN 113	Creative Collaboration Lab	5
FOUN 220	Drawing: Light and Shadow	5
FOUN 230	Figure Drawing: Gesture and Movement	5
General Education		
COMM 105	Speaking of Ideas	5
BUSI 110	Business I: Fundamentals	5
CTXT 121	Visual Culture in Context: Pre-Modern Global Perspectives	5
CTXT 122	Visual Culture in Context: Making Modernities	5
ENGL 123	Ideas to Ink: Critical Concepts in Academic Writing	5
DIGI 130	Digital Communication	5
ARLH, ARTH, or CINE Elective		5
ENGL Elective		5
General Education Elective		5
Mathematics/Natural Sciences Elective		5
Major Curriculum		
ILLU 100	Introduction to Illustration Strategies	5
ILLU 162	Perspective	5
ILLU 163	Dynamic Figures	5
ILLU 204	Historical and Contemporary Illustration	5
ILLU 218	Materials and Techniques	5
ILLU 225	Digital Illustration	5
ILLU 242	Color with Intent	5
ILLU 460	Business and Career Strategies for Illustration	5
ILLU 480	Professional Portfolio for Illustrators	5
Select one of the following:		5
ILLU 479	Undergraduate Internship	
500-level SCADpro Elective		
Business-Focused Elective		
Visual Development		
ILLU 319	Creative Concepting for World Building	5
Select three of the following:		15
SEQA 325	Environments, Props, and Structures	
GAME 333	Digital Sculpting: Creatures and Characters	
ILLU 384	Anatomy and Rendering for the Real and Imagined	
ILLU 385	Visualizing the Macabre and Divine	
ILLU 435	Animated Digital Asset Development for the Illustrator	
ILLU 326	Atmospheric and Environmental Illustration	5
ILLU 351	Contextual Character Design	5
ILLU 434	Concept Design for Animation and Games	5
Additional Electives		
Free Elective		5